



# Ralph Meijer

CG supervisor / technical artist

I'm a freelance CG supervisor with over 15 years in the visual effects and animation industry. I specialize in bridging creativity with technology to bring ambitious ideas to life. I have a deep passion for CG characters, as they unite every principle of computer graphics. Storytelling, design, animation, and technical craft into one form. With extensive experience leading teams, I help guide projects to successful completion while safeguarding both creative and technical quality.

## REEL

[www.ralphmeijer.com/#reel](http://www.ralphmeijer.com/#reel)

## Contact

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### Address

Vossenstraat 11  
1216 AC  
Hilversum  
The Netherlands

## Education

2007- 2009

B.A. Digital filmmaking

Middlesex University / SAE

1997- 2003

VWO

Coenecoop College

## Software / Skills

- Houdini
- Maya
- OpenUSD
- Unreal Engine
- Substance Painter
- Marvelous Designer
- Arnold
- Vray
- Python

## Language

- Dutch - *Native*
- English - *Fluent*
- French - *Average*
- German - *Beginner*

## Experience

○ 2026 - current

Self-employed, Amsterdam

### Freelance CG supervisor

Working as freelance CG supervisor on advertising and long-form projects. Helping to establish efficient creative and technical workflows and guide projects from start to finish.

○ 2021 - 2026

Ambassadors, Amsterdam

### Head of CG

Heading and leading the CG team. Ensuring overall quality and establishing workflows and pipeline. Work cross-department for quality control and safeguard overall output. Bidding projects and work with production to ensure efficient planning.

○ 2020 - 2021

Ambassadors, Amsterdam

### CG Supervisor

Supervising commercial projects from start to finish. Establish technical workflows and ensure final creative quality. Help bidding projects and work together with production to establish planning.

○ 2016 - 2020

Ambassadors, Amsterdam

### CG Artist

CG generalist artist working on various commercials for the local and international market. Focussing on photorealistic product replacement and full cg characters. Taking on shots from start to finish from lighting to fx.

○ 2015 - 2016

Freelance, Amsterdam

### Freelance CG artist

Working as a freelance CG artist.

○ 2011 - 2015

Studio 05, Amsterdam

### CG Artist

CG generalist working on projects for brands like Philips, Mentos and Heineken.

○ 2008 - 2009

Studio 05, Amsterdam

### Internship CG Artist

Internship as CG generalist working on full cg projects and motion graphics projects.